

IES COLLEGE OF ENGINEERING , CHITILAPPILLY
DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

PROGRAM OUTCOMES

<u>PO NO.</u>	<u>PROGRAM OUTCOMES STATEMENTS</u>
PO 1: Engineering knowledge	Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems
PO 2: Problem analysis	:Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
PO 3: Design/development of solutions	Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
PO 4: Conduct investigations of complex problems	: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
PO 5: Modern tool usage	Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
PO 6: The engineer and society	Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice
PO 7: Environment and sustainability	Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
PO 8: Ethics	Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
PO 9: Individual and team work	Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

PO 10: Communication	Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
PO 11: Project management and finance	Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
PO 12: Life-long learning	Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

PROGRAM SPECIFIC OUTCOMES

<u>PSO NO</u>	<u>PROGRAM SPECIFIC OUTCOMES STATEMENTS</u>
PSO 1	Students will be able to apply the fundamental knowledge for problem solving and analysis as well as conduct investigations in computer science and engineering for sustainable development.
PSO 2	Students will be able to apply software engineering principles and practices to provide software solutions.
PSO 3	Students will be able to acquire proficiency in identified thrust areas such as, Image processing, Network security and Internet of Things.

PROGRAM EDUCATIONAL OUTCOMES

<u>PEO NO</u>	<u>PROGRAM EDUCATIONAL OBJECTIVES STATEMENTS</u>
PEO1	Enable graduates to be successful in their chosen careers, by applying their continual learning of Computer Science and Engineering in their work and life situations.
PEO2	Comprehend, analyze, design, and create novel products and solutions for the real-life problems.
PEO3	Possess professional and ethical attitude, effective communication skills, team working skills, multi-disciplinary approach, and an ability to relate engineering issues to broader social contexts.
PEO4	Exhibit leadership qualities and progress through life-long learning.

IES COLLEGE OF ENGINEERING, CHITTILAPPILLY
DEPARTEMENT OF COMPUTER SCIENCE AND ENGINEERING
COURSE OUTCOMES

SCHEME : 2014

FIRST YEAR

Course Code	Course Outcomes
C101	EN14 101 Engineering Mathematics I
C101.1	Understand Scientific knowledge in Partial differential equations.
C101.2	Understand about the characteristics of infinite series.
C101.3	Solve a general system of linear equations.
C101.4	Understand Fourier series expansion of functions & learn their applications.
C102	EN14 103 Engineering Physics
C102.1	Apply the interaction of light with matter through interference, diffraction and identify these phenomena in different natural optical processes and optical instruments and also apply the knowledge of ultrasonics in non-destructive testing
C102.2	Apply the knowledge of polarization of light in different fields and analyze the behaviour of matter in the atomic and subatomic level through the principles of quantum mechanics to perceive the microscopic processes in electronic devices.
C102.3	Apply the comprehended knowledge about laser and fiber optic communication systems in various engineering applications explain the working of solid-state lighting
C102.4	Analyze the principles behind various superconducting applications and apply the knowledge of semiconductor devices in different fields

C103	EN14 103(p) Engineering Physics Lab
C103.1	An ability to gain about characteristics of different types of electric circuits
C103.2	Ability to understand, explain and use instrumental techniques for intensity pattern analysis
C103.3	To apply the theoretical concepts of laser, numerical aperture and photodetectors
C103.4	an ability to gain about the characteristics of transistor in common emitter configuration

C104	EN14 105 Engineering Mechanics
C104.1	Recall Principles and theorems related to rigid body mechanics, determine the resultant of the given force system, moment and to analyse the equilibrium conditions for a
C104.2	determine the friction and analyse friction of ladder, wedges and connected bodies, study method of virtual work to solve problems.
C104.3	Calculate Centroid, Moment of Inertia, and to study the theorem of pappus and guilddiness and analyse thre dimensional
C104.4	study the combined motion of rotation and translation, instantaneous centre, D -Alemberts principle, Simple harmonic Motion, vibration of single degees of freedom and their application in problem solving

C105	EN14 107 Basics of Electrical and Electronics & Communication Engineering
C105.1	To learn about the basic laws in electrical engineering and the design of three phase circuits
C105.2	To impart knowledge about AC machines and DC machines
C105.3	Infer the fundamental concepts of digital IC ,electronic instrumentaion systems & Op-amps
C105.4	Explain the principles of radio communication & Satellite Communication

C106	EN14 109 Humanities and Communication Skills
C106.1	Identify stages in the development of science and technology through various periods in history
C106.2	Understand the purpose and process of communication
C106.3	Produce different documents that reflects technical communication, descriptions , proposals and reports
C106.4	Develop appropriate social and business ethics

C107	EN14 111(p) Civil and Electrical Workshop
C107.1	Determine the horizontal distance and level difference between stations.
C107.2	Determine the horizontal angle between the stations.
C107.3	Demonstrate the setting out for small buildings, masonry construction, plumbing work and model making.
C107.4	Demonstrate safety measures against electric shocks.
C107.5	Demonstrate safety measures against electric shocks.
C107.6	Demonstrate safety measures against electric shocks.

C108	EN14 102 MA102 Engineering Mathematics II
C108.1	Solve homogenous & non homogenous differential equations with constant coefficients.
C108.2	Understand Laplace transform which has wide application in all engineering courses.
C108.3	Apply the vector calculus in Engineering field
C108.4	Apply the vector related theorems in real life

C109	EN14 104 Engineering Chemistry
C109.1	Understand organo metallic reaction and its application
C109.2	Acquire the knowledge about polymer compounds
C109.3	Apply the knowledge of electro chemistry in daily life situation
C109.4	understand the chemical aspect of water and its purification process
C110	EN14 104(p) Engineering Chemistry Lab
C110.1	Equip the students with working knowledge of chemical principles,nature and transformation of materials and their applications
C110.2	develop analytical capabilities of students by doing experiments
C110.3	develop analytical skill of students by doing experiments with instruments

C111	EN14 106 Basic of Civil and Mechanical Engineering
C111.1	Illustrate the fundamental aspects of civil Engineering.
C111.2	Illustrate the uses of various building materials.
C111.3	Overview about various fields of energy, power plants, machining and manufacturing processes
C111.4	Discuss the fundamental concepts of thermodynamics, engines, refrigeration and hydraulic equipments

C112	EN14 108 Engineering Graphics
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C112.1	Understand the fundamental engineering drawing standards.
C112.2	To draw the projection of points and lines and planes in different quadrants.
C112.3	To draw the projection of solids and basic understanding of projections in simple positions
C112.4	To Draw the sectional views of various objects and develop their surfaces.

C113	EN14 110(p) Mechanical Workshop
C113.1	To inculcate engineering aptitude, confidence and experience towards technical skills in carpentry & Fitting
C113.2	To train the students mentally and physically for industries like Smithy & foundary
C113.3	To impart knowledge and technical skills on basic manufacturing methods in sheetmetal & welding

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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING
! COURSE OUTCOMES

SCHEME : 2014

SECOND YEAR

Course Code	Course Outcomes
C201	EN14 301 ENGINEERING MATHEMATICSIII
C201.1	Understand the basic theory of functions of complex variable and conformal mapping
C201.2	Solve the problems using complex integration and discuss about Taylor and Laurant's series.
C201.3	Understand the basic ideas of vector space
C201.4	Know Fourier transform which has wide application in all Engineering courses
C202	EN14 302 COMPUTER PROGRAMMING IN C
C202.1	Explain the concepts of programming language, the general problems and methods related to syntax and semantics.
C202.2	Interpret the structured data objects, sub programs and programmer defined data type and also outline the sequence control and data control.
C202.3	Apply the concepts of storage management using programming languages and also implementing the subprogram call and return.
C202.4	Classify procedural, non procedural and object oriented programming language.
C203	CS14 303 COMPUTER ORGANISATION & DESIGN
C203.1	To lay the foundation for the study of hardware organization of digital computers
C203.2	The student is expected to gain a fair idea about the functional aspects of each building block in computer design
C203.3	The student can study about the microprogramming

C203.4	The student can implement the characteristics of I/O devices
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C204	CS14 304 DISCRETE COMPUTATIONAL STRUCTURES
C204.1	Verify the validity of an argument using propositional and predicate logic.
C204.2	Constructs proofs using various methods and the principle of mathematical induction.
C204.3	Identify the concept of various algebraic structures.
C204.4	Design problems using counting techniques , combinatorics and recurrence relations

C205	CS14 305 ELECTRONICS CIRCUITS
C205.1	Outline the principles & characteristics of diodes, transistors and multivibrators.
C205.2	Develop fundamental idea about basic MOSFETs and opamps.
C205.3	Infer the fundamental concepts of logic circuits.
C205.4	Understanding concepts about memory and its type.

C206	CS14 306 SWITCHING THEORY & LOGIC DESIGN
C206.1	apply the basic concepts of Boolean algebra for the simplification and implementation of logic functions using suitable gates namely NAND, NOR etc.
C206.2	design simple Combinational Circuits such as Adders, Subtractors, Code Convertors, Decoders, Multiplexers,Magnitude comparators etc.
C206.3	design Sequential Circuits such as different types of Counters, Shift Registers, Serial Adders,Sequence generators.
C206.4	apply the basic concepts of Fault diagnosis and tolerance.

C207	CS14 307(P) PROGRAMMING LAB
C207.1	Define the Evaluation of functions for numerical precisions
C207.2	Analyse the string manipulation programs
C207.3	Study the matrix operations and file operations

C208	CS14 308(P) ELECTRONICS CIRCUITS LAB
C208.1	Identify basic electronic components, design and develop electronic circuits.
C208.2	Design and demonstrate functioning of various discrete analog circuits.
C208.3	Be familiar with electronic circuits and how to use it proficiently for design and development of electronic circuit design

C209	EN14 401 B ENGINEERING MATHEMATICS IV
C209.1	Understand discrete and continuous random variables and its probability distributions
C209.2	Apply various test concerning null and alternate hypothesis
C209.2	Solve special functions using power series
C209.3	Solve different partial differential equations

C210	EN14 402 ENVIRONMENT SCIENCE
C210.1	Define Environment, ecosystem and biodiversity, classify types of ecosystems and outline the impacts to biodiversity.
C210.2	Define pollution, classify its types, analyze the causes and suggest control measures for pollution.
C210.3	Outline various natural resources; explain causes and impacts of destruction of resources.
C210.4	List various social issues related to land, water and energy; summarize the concerning government acts and rules to overcome these problems.

C211	CS14 403 DATA STRUCTURE & ALGORITHM
C211.1	Analyze a given algorithm and express its time and space complexities in asymptotic notations.
C211.2	Solve recurrence equations using Iteration Method, Recurrence Tree Method and Master's Theorem
C211.3	Design algorithms using Divide and Conquer Strategy
C211.4	Use Greedy strategy to find the solution for optimization problems

C212	CS14 404 OBJECT ORIENTED PROGRAMMING IN JAVA
C212.1	discuss the concepts of classes, methods, and packages
C212.2	Develop the idea about inheritance and applet basics
C212.3	Analyze streams, objects and threads.
C212.4	acquire knowledge in database programming

C213	CS14 405 SYSTEM PROGRAMMING
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C213.1	Design simple assembler for simple instruction computer.
C213.2	Design, analyze and implement loader and linker for simple instruction computer
C213.3	Design elementary macro processor for simple assembly level language
C213.4	Distinguish different software into different categories
C214	CS14 406 MICROPROCESSOR BASED DESIGN
C214.1	explain the basic understanding of the internal organisation of 8086 microprocessor.
C214.2	design and develop 8086 assembly language programs using software interrupts and various assembler directives
C214.3	introduce the concepts of interfacing microprocessors with external devices
C214.4	learn memory interfacing of 8255 and architecture of 8279 and 8257

C215	CS14 407 (P) DATA STRUCTURE LAB
C215.1	Study various data structure such as stacks, queues data structures using linked lists.
C215.2	Students can compare various kinds of searching and sorting techniques
C215.3	Students will acquire program development skills of trees, graph .

C216	CS14 408 (P) DIGITAL SYSTEM LAB
C216.1	Explain the digital ICs and their use in implementing digital circuits.
C216.2	Design different kinds of combinational circuits.
C216.3	Design different kinds of sequential circuits.

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COURSE OUTCOMES

SCHEME : 2014

THIRD YEAR

Course Code	Course Outcomes
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C301	CS14501 Engineering Economics and Principles of Management(EEPM)
C301.1	Evaluate economic theories, cost concepts and pricing policies
C301.2	Apply suitable technique in decision making involving engineering economic problem
C301.3	Analyse management theories and practices
C301.4	Prepare simple financial statement of a company for measuring performance of business firm

C302	CS14502 Software Engineering(SE)
C302.1	Identify suitable life cycle models to be used
C302.2	Analyze a problem and identify and define the computing requirements to the problem.
C302.3	Translate a requirement specification to a design using an appropriate software engineering methodology
C302.4	Formulate appropriate testing strategy for the given software system.

C303	CS14503 Operating Systems(OS)
C303.1	Identify the significance and working of operating system in computing devices
C303.2	Explain the concepts of process management, process synchronization, interprocess communication, deadlock state prevention, avoidance, detection and recovery schemes.
C303.3	Explain the concepts of memory management and file management system
C303.4	Illustrate various disk scheduling algorithms and the need of access control and protection in an operating system and file management schemes

C304	CS14504 Database Management Systems(DMS)
C304.1	Construct an E-R model from specification
C303.2	Study about the file storage and organization in secondary storage devices such as RAID technology.
C304.2	Apply queries for the relational database in context of practical applications.
C304.3	Justify the normalization in relational database following the design principles.

C305	CS14505 Digital Data Communication(DDC)
C305.1	Identify various issues present in the design of a data communication system.
C305.2	Use suitable error detection and error correction algorithms to achieve error free data communication.
C305.3	Select appropriate multiplexing techniques for a given scenario in data communication networks.
C305.4	Analyze various protocols involved in communication of digital data.

C306	CS14506 Theory of Computation(TOC)
C306.1	classify formal languages into regular, context-free, context sensitive and unrestricted languages
C306.2	design finite state automata, regular grammar, regular expression and Myhill- Nerode relation representations for regular languages.
C306.3	design push-down automata and context-free grammar representations for context-free languages.
C306.4	design Turing Machines for accepting recursively enumerable languages.

C307	CS14507(P) Object Oriented Programming Lab(OOPS)
C307.1	Discuss the concepts of classes, methods, and packages
C307.2	Develop the idea about inheritance and applet basics
C307.3	Analyze streams , objects , threads and database programming

C308	CS14508(P) Hardware Lab(HW)
C308.1	Identify the characteristics of hardware components of a digital computer system
C308.2	Implement assembly language program using MASM assembler
C308.3	Implement interfacing of 8086

C309	CS14 601 Embedded System (ES)
C309.1	Demonstrate the role of individual components involved in a typical embedded system.
C309.2	Analyze the characteristics of different computing elements.
C309.3	Model the operation of a given embedded system.
C309.4	Substantiate the role of different software modules in the development of an embedded system.

C310	CS14 602 Computer Graphics & Multimedia (CGM)
C310.1	To lay the foundation of study of computer graphics, 2D Transformations.
C310.2	Gain a fair idea about the functional aspects of each building block of computer design.
C310.3	Study about the multimedia Programming
C310.4	Compare different types of compression techniques.

C311	CS14 603 Compiler Design (CD)
C311.1	Analyze a given statement lexically and find its tokens
C311.2	Discuss about parsers and grammer derivation
C311.3	Develop intermediate codes
C311.4	Analyze code generation and optimization

C312	CS14 604 Computer Networks (CN)
C312.1	Visualize the different aspects of networks, protocols and network design models
C312.2	Examine various network layer design issues and network protocols.
C312.3	Analyze different aspects and functions of tranportation layer protocol in networking
C312.4	Analyze the different aspects application layer protocol in networking

C313	CS14 605 Graph Theory and Combinatorics (GTC)
C313.1	Understand basic ideas and properties of trees
C313.2	Analyse graphs using connectivity
C313.3	Understand basic concepts of mathematical induction and combinations
C313.4	Solve various Engineering problems using recurrence relations

C314	CS14 606 Management Information Systems (MIS)
C314.1	Introduce the methods and the influence of the information systems in management
C314.2	Assess computer system resources and data storage

C314.3	Identify various information systems
C314.4	Enable the students to use MIS as an effective tool in management and decision making

C315	CS14 607 (P) Systems Lab
C315.1	explain the operating system structures
C315.2	implement the aspects of various OS functions and schedulers.
C315.3	Familiarize the issues related to database design
C316	CS14 608 Mini Project
C316.1	transform the theoretical knowledge studied so far into a working model of a computer /information system.
C316.2	gain experience in organisation and implementation of a small project .
C316.3	acquire the confidence to carryout main project in the final year.

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DEPARTEMENT OF COMPUTER SCIENCE AND ENGINEERING

COURSE OUTCOMES

SCHEME : 2014

FOURTH YEAR

Course Code	Course Outcomes
C401	CS14 701 Design and Analysis of Algorithms(DAA)
C401.1	Analyze a given algorithm and express its time and space complexities in asymptotic notations.
C401.2	Design algorithms using Divide and Conquer Strategy.
C401.3	Classify computational problems into P, NP, NP-Hard and NP-Complete.
C401.4	Analyze and compare pobablistic algorithm
C402	CS14 702 Cryptography and Network Security(CNS)
C402.1	summarize different classical encryption techniques with algorithms.
C402.2	apply mathematical concepts for public key cryptographic algorithms.
C402.3	summarize different authentication ,digital signature schemes and standards for electronic mail security.
C402.4	identify security issues in network,transport,application layers and outline appropriate security protocols.
C403	CS14 703 Artificial Intelligence(AI)
C403.1	Identify the scope and limits of AI field and explain various search algorithms for problem solving.
C403.2	Interpret the role of knowledge representation, problem solving, and learning.
C403.3	Discuss the fundamentals of natural language processing.
C403.4	Design their own systems of AI with basics of LISP and PROLOG programming.
C404	CS09 704(A) Object Oriented Modeling and Design(OOMD)
C404.1	Introduce basics concepts of object oriented design techniques.
C404.2	Understand use case realization and activity diagrams.
C404.3	Understand about state machine diagrams and how to design a system.
C404.4	Impart ideas on building systems through the object oriented modelling approach using the UML.

C405	CS09 705(A) Soft Computing(SC)
C405.1	understand the genetic algorithm concepts and their applications.
C405.2	analyze various neural network architectures.
C405.3	define different fuzzy operations and analyze various fuzzy systems.
C405.4	analyze advanced topics in softcomputing like Support vector Machines,Evolutionary algorithms and Swarm intelligence.

C406	CS09 705(B) E-Commerce(EC)
C406.1	Understand the concept of E-commerce and types
C406.2	Analyse Different types of onlne payment systems
C406.3	Implement new techniques selling and marketing in web
C406.4	Analyse dfferent selling strategies

C407	CS14 706(P) Compiler Lab
C407.1	Implement modern compilers for any environment.
C407.2	Identify the techniques of lexical analysis and syntax analysis and apply the knowledge of lex & yacc tools to develop programs.
C407.3	Familiarize the design of all phases of compilers up to a stage of intermediate code generation and implement optimization techniques for generating machine level code.

C408	CS14 707(P) Network Programming Lab
C408.1	The students can compare the simulation of IEEE802.3, 802.4 and 802.5
C408.2	The students can implement SMTP, FTP and RPC
C408.3	The students can implement and process HTML forms using CGI

C409	CS14 708(P) Project
C409.1	To develop skills in doing literature survey, technical presentation and report preparation.
C409.2	To apply knowledge gained in solving real life engineering problems.
C409.3	Students build self confidence,demonstrate independence,and develop professionalism by succefuuly completing the project

C410	CS14 801 Computer Architecture & Parallel Processing(CAPP)
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C410.1	Analyze the advanced processor technologies
C410.2	Summarize different parallel computer models
C410.3	Compare different multiprocessor system interconnecting mechanisms
C410.4	Interpret memory hierarchy
C411	CS14 802 Distributed Systems(DS)
C411.1	Asses the principles and desired properties of distributed systems on which the internet and other distributed systems are based.
C411.2	Apply the basic theoretical concepts and algorithms of distributed systems in problem solving.
C411.3	Recognize the inherent difficulties that arise due to ddistributedness of computing resources.
C411.4	Identify the challenges in developing distributed applications.
C412	CS14 803 Data Mining and Warehousing(DMW)
C412.1	Acquire knowledge of datamining and data preprocessing concepts.
C412.2	Identify the classification, descriptions of the rule based classification and support vector machine.
C412.3	Analyze the association rule mining and cluster analysis.
C412.4	Recognize the advanced data mining techniques and cluster analysis.
C413	CS14 804(A) Advanced Topics in Operating Systems(AOS)
C413.1	Identify the basic structure and Design approach and types of operating systems
C413.2	Know about the mutual exclusion and file systems
C413.3	Analyze the effect of addressing modes on the execution time of a program and arithmetic algorithms.
C413.4	Select appropriate interfacing standards for I/O devices

C414	CS14 804(C) Cyber Security(CS)
C414.1	Discuss the theory behind cyber security and be aware of the challenges that hackers pose to the worlds computer system.
C414.2	Demonstrate theory and techniques of providing ip and web security.
C414.3	Demonstrate theory and techniques of providing email security.
C414.4	Demonstrate theory and techniques of system security.

C415	CS14 805 (B) Cloud Computing(CC)
C415.1	Analyze the new way of computing obtaining services in information and technology.
C415.2	Interpret the various cloud computing models and services.
C415.3	Identify the significance of implementing virtualization techniques.
C415.4	Illustrate the various cloud services available online.
C416	CS14 806(P) Seminar
C416.1	Identify a current engineering topic and do literature survey
C416.2	Improve oral and written communication skills
C416.3	Distinguish differing forms of knowledge and academic disciplinary approaches
C417	CS14 807(P) Project
C417.1	To think innovatively on the development of components, products, processes or technologies in the engineering field
C417.2	To apply knowledge gained in solving real life engineering problems
C417.3	Introduce with major software engineering topics and position them to lead medium sized software projects in industry
C418	CS14 808(P) VIVA VOCE
C418.1	Demonstrate knowledge in program domain

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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING
COURSE OUTCOMES

SCHEME :2015

FIRST YEAR

Course Code	Course Outcomes
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C101	MA101 CALCULUS
C101.1	Identify the nature of infinite series and their convergence
C101.2	Understand the ideas of curves and surfaces
C101.3	Understand the concept of partial derivatives, maxima & minima functions of two variables
C101.4	Apply calculus of vector valued functions in physical applications
C101.5	Apply the concept of multiple integrals to find the area & volume
C101.6	Apply vector calculus in engineering field

C102	PH100 ENGINEERING PHYSICS
C102.1	Compute the quantitative aspects of waves and oscillations in engineering systems
C102.2	Apply the interaction of light with matter through interference and diffraction
C102.3	Apply the knowledge of polarization of light in different fields, and the principles behind various superconducting applications.
C102.4	Analyze the behaviour of matter in the atomic and subatomic level through the principles of quantum mechanics
C102.5	Apply the knowledge of ultrasonics in non-destructive testing and use the principles of acoustics
C102.6	Apply the comprehended knowledge about laser, solid-state lighting devices and fiber optic communication systems

C103	BE100 ENGINEERING MECHANICS
C103.1	apply Principles and theorems related to rigid body mechanics, determination of the resultant of the given force system, moment and equilibrium conditions for a given system of forces
C103.2	analyse types of supports, uniformly distributed and varying loads, resultant and equilibrium forces in each conditions
C103.3	explore Centroid, Moment of Inertia, theorem of pappus and guildiness and thre dimensional system of force
C103.4	analyse friction of ladder, wedges and connected bodies, method of virtual work.
C103.5	study the combined motion of rotation and translation,instantaneous centre, D -Alemberts principle and their application in problem solving
C103.6	study Simple harmonic Motion, vibration of single degees of freedom and its application in problem solving

C104	BE101-05 INTRODUCTION TO COMPUTING AND PROBLEM SOLVING
C104.1	Explain the fundamentals of digital computer and different programming methodologies
C104.2	Explain problem solving stratgies and to use algorithms and flowchart
C104.3	Explain the fundamental aspects of python language including control statements and boolean expressions
C104.4	Illustrate the concept of functions and its different aspects
C104.5	Compare strings , list ,tuples and dictionaries
C104.6	Identify realworld problems using classes and objects

C105	BE103 INTRODUCTION TO SUSTAINABLE ENGINEERING
C105.1	Explain the increased awareness among the students on issues in areas of sustainability.
C105.2	Describe the different types of environmental pollutions and their sustainable solutions
C105.3	Explain the life cycle analysis and environment impact assessment.
C105.4	Describe the concept of green buildings and the materials selected and its use
C105.5	Describe the basic concept of energy sources and how it is derived from oceans- The importance of Geothermal energy.
C105.6	Analyze the role and impact of the various aspects of engineering.

C106	EC100 BASICS OF ELECTRONICS ENGINEERING
C106.1	Describe the basic electronic and electromechanical components
C106.2	Outline the principles and characteristics of diodes , transistors
C106.3	Implementation of diodes and transistors for application level circuits
C106.4	Infer the fundamental concepts of digital IC ,electronic instrumentaion systems and Op-amps
C106.5	Explain the principles of radio communication and Satellite Communication
C106.6	Develop fundamental idea about basic communication and entertainment systems.

C107	CS110 COMPUTER SCIENCE WORKSHOP
C107.1	Implementation of the ideas studied in the course computer programming
C107.2	Develop programs using control structures ,iterations and recursive functions
C107.3	Identify the operations of different types of files

C108	EC110 ELECTRONICS ENGINEERING WORKSHOP
C108.1	Identify the active and passive electronic components.
C108.2	Develop skills on hands-on assembling, testing, dismantling and fabrication by making use of electronic components.
C108.3	Implementation of diodes and transistors for application level circuits in PCB and bread board

C109	PH110 ENGINEERING PHYSICS LAB
C109.1	Understand different types of oscillations and characteristics of electrical circuits
C109.2	Use instrumental techniques for intensity pattern analysis
C109.3	Apply the theoretical concepts of laser, numerical aperture and photodetectors

C110	MA102 DIFFERENTIAL EQUATIONS
C110.1	Solve homogeneous differential equations with constant co-efficients.
C110.2	Solve non- homogenous differential equations with constant co-efficients
C110.3	Understand Fourier series expansion of functions & their applications
C110.4	Solve partial differential equations
C110.5	Solve wave equations in engineering field.
C110.6	Solve physical situations using Heat equation.

C111	CY100 ENGINEERING CHEMISTRY
C111.1	Understand various Spectroscopic techniques like UV,IR and NMR and its application in various Engineering fields.
C111.2	Apply the basic concepts of Electrochemistry to its application in various Engineering fields.
C111.3	Apply the knowledge of analytical method for studying the thermal properties of various compounds and different techniques of separation.
C111.4	Understand and apply the knowledge of polymers in Engineerig,also Nano materials.
C111.5	Understand the chemistry of fuels and lubricants which are very useful to apply in the Engineering fields.
C111.6	Study various types of water treatment methods to develop skills for treating waste water.

C112	BE110 ENGINEERING GRAPHICS
C112.1	Understand different projections of points and lines in different quadrants.
C112.2	Sketch the orthographic projection of objects by visualising them in different quadrants
C112.3	Summarize the pictorial drawings using the principles of isometric projections.
C112.4	Understand the concept of cad software and obtain multiview projections and solid models of objects using cad tools
C112.5	Sketch the sectional views of different objects and develop their surfaces
C112.6	Understand the concept of solid to solid penetration and prepare drawings using the concept of perspective projection

C113	BE102 DESIGN & ENGINEERING
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C113.1	Explore different elements involved in good designs in day to day life.
C113.2	Sketch the optimum design from various alternatives.
C113.3	Translate innovative designs in different segments to prototypes
C113.4	Analyse Engineering designs covering function, cost, environmental sensitivity, safety factors and any other factors
C113.5	Differentiate the product oriented and user oriented aspects that make the design, concurrent, value and reverse engineering concepts
C113.6	Explore areas of modular design,Internet of things,Marketing tools, Intellectual property rights.

C114	CE100 BASICS OF CIVIL ENGINEERING
C114.1	illustrate the fundamental aspects of civil Engineering.
C114.2	plan and set out a building.
C114.3	explain the concepts of surveying for making horizontal and vertical measurements.
C114.4	illustate the uses of various building materials.
C114.5	explain method of construction of different components of a building.
C114.6	discuss about various services in a building.

C115	EE100 BASICS OF ELECTRICAL ENGINEERING
C115.1	Apply the fundamental concepts and circuit laws to solve simple DC electric circuits.
C115.2	Understand the models of magnetic circuits and describe the fundamentals of AC circuits.
C115.3	Apply the fundamental laws of electrical engineering to solve single and three phase AC circuits in steady state.
C115.4	Familiarize basic concepts of electrical power system.
C115.5	Describe the basic concept of DC machines and transformer.
C115.6	Understand the basic concepts of electrical system design.

C116	CE110 CIVIL ENGINEERING WORKSHOP
C116.1	Demonstrate setting out of a building using tape and cross-staff, Chain surveying and levelling
C116.2	Compute the areas and volumes of doors and windows of a building and identify different bonds in brick masonry.
C116.3	Compute the center of gravity and moment of inertia.

C117	EE110 ELECTRICAL ENGINEERING WORKSHOP
C117.1	Demonstrate safety measures against electric shocks.
C117.2	Identify the tools used for electrical wiring, electrical accessories, wires, cables, batteries and standard symbols.
C117.3	Develop the connection diagram, identify the suitable accessories and materials necessary for wiring simple lighting circuits for domestic buildings

C118	CY110 ENGINEERING CHEMISTRY LAB
C118.1	Practice Quantitative Chemical analysis for experimental skills in various analyses.
C118.2	Develop our knowledge for the application of Spectroscopic techniques in NMR spectra
C118.3	Understand Social, Economical and Environmental problems

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COURSE OUTCOMES

SCHEME : 2015

SECOND YEAR

Course Code	Course Outcomes
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C201	MA201 LINEAR ALGEBRA AND COMPLEX ANALYSIS
C201.1	Understand the basic theory of functions of a complex variable.
C201.2	Understand the basic theory of conformal transformations
C201.3	Solve the problems using complex integration
C201.4	Evaluate the value of integrals using Residue theorem
C201.5	Apply the methods of solving system of linear equations.
C201.6	Apply the concept of diagonalization and orthogonal transformation in Engineering.

C202	CS201 DISCRETE COMPUTATIONAL STRUCTURES
C202.1	Understand Basic knowledge of operations on discrete structures
C202.2	Solve problems using combinatorics
C202.3	Identify the concept of various algebraic structures.
C202.4	Solve problems using algebraic structures.
C202.5	Analyze the validity of an argument using propositional and predicate logic.
C202.6	Create proofs using various methods and the principle of mathematical induction.

C203	CS203 SWITCHING THEORY AND LOGIC DESIGN
C203.1	Describe different types of number systems and number conversions.
C203.2	Create NAND Gate and NOR Gate using Boolean Algebra simplifications.
C203.3	Design and develop Combinational circuits
C203.4	Design and develop Sequential Circuits
C203.5	Develop synchronous counters and asynchronous counters
C203.6	Analyze and Implement PLA'S,ROM'S,HD

C204	CS205 DATA STRUCTURES
C204.1	Compare different programming methodologies and asymptotic notations to analyze performance of algorithms
C204.2	Design appropriate data structures like arrays, linked list, stacks and queues to solve real world problems
C204.3	Develop nonlinear data structures like trees and graphs to design algorithms for various application
C204.4	Compare various techniques for searching and sorting.
C204.5	Identify different memory management techniques and their significance
C204.6	Illustrate various hashing techniques

C205	CS207 ELECTRONICS DEVICES AND CIRCUITS
C205.1	Identify the application of diodes in wave shaping.
C205.2	Identify the principle of operations of power supply along with the characteristics of FET.
C205.3	Acquire insight into the working, analysis and design of basic analog circuits using BJT and MOSFET.
C205.4	Analyze the principle of working of oscillators and multivibrators which in turn lead into the analysis of frequency response.
C205.5	Analyze various operational amplifier circuits and its application.
C205.6	Identify different types of electronic systems using various Analog Integrated Circuits.

C206	HS200 BUSINESS ECONOMICS
C206.1	Utilise Marginal Analysis for decision making
C206.2	apply tools and techniques in market mechanism
C206.3	analyse profitability of the firm ,economy operation and price under various situation
C206.4	gain knowledge about monetary policy, interest rate and emerging concept like Bit Coins
C206.5	use investment decision based on capital budgetting method in alignment with macroeconomic and microeconomictheories
C206.6	identify elementary accounting conceptsused for preparing balance sheet and various concept regarding sources of finance

C207	CS231 DATA STRUCTURES LAB
C207.1	Apply various data structure such as stacks, queues, trees, graphs to solve various computing problems.
C207.2	Identify appropriate data structures like arrays, linked list, stacks and queues to solve real world problems efficiently
C207.3	Compare the various kinds of searching and sorting techniques, and decide when to choose which technique.

C208	CS233 ELECTRONICS CIRCUITS LAB
C208.1	Identify basic electronic components, design and develop electronic circuits.
C208.2	Demonstrate functioning of various discrete analog circuits.
C208.3	Recognize how to use computer simulation of electronic circuits proficiently for design and development of electronic circuits.

C209	MA202 PROBABILITY DISTRIBUTIONS, TRANSFORMS AND NUMERICAL METHODS
C209.1	Apply the concept of discrete random variables and probability distributions
C209.2	Apply the concept of continous random variables and probability distributions
C209.3	Solve Engineering problems using Fourier transforms
C209.4	Apply Laplace transform in Engineering problems
C209.5	Solve various Engineering problems using Numerical differntiation
C209.6	Solve various Engineering problems using Numerical integration.

C210	CS202 COMPUTER ORGANIZATION AND ARCHITECTURE
C210.1	Identify the basic structure and functional units of a digital computer.
C210.2	Analyze the effect of addressing modes on the execution of time of a program
C210.3	Design processing unit using the concept of ALU and control logic design.
C210.4	Identify the pros and cons of different types of control logic design in processors.
C210.5	Select appropriate interfacing standards for I/O devices.
C210.6	Identify the roles of various functional units of computer in instruction execution

C211	CS204 OPERATING SYSTEMS
C211.1	Identify the significance and working of operating system in computing devices
C211.2	Explain the states of process concepts exemplify the communication between application programs and hardware device through system calls.
C211.3	Compare and illustrate various process synchronization mechanisms
C211.4	Analyze various process scheduling algorithms
C211.5	Illustrate various disk scheduling algorithms and memory and file management schemes
C211.6	Explain the need of access control and protection in an operating system

C212	CS206 OBJECT ORIENTED DESIGN AND PROGRAMMING
C212.1	Apply Object Oriented Principles in software design process and can understand fundamentals of Java language
C212.2	Explain Java programming basics
C212.3	Apply object oriented features to solve various computing problems using Java language
C212.4	Implement multi-threading and exception handling in Java
C212.5	Develop graphical user interface using Applets and Event handling
C212.6	Develop Java programs using AWT, Swing and JDBC

C213	CS208 PRINCIPLES OF DATABASE DESIGN
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C213.1	Explain the fundamental concepts of database.
C213.2	Develop an E-R model from specification and perform transformation of conceptual model into corresponding logical data structure.
C213.3	Develop queries for the relational database in context of practical applications.
C213.4	Explain the relational database following the design principles.
C213.5	Explain the fundamental principles of data organization, query optimization.
C213.6	Identify the latest trends in database.

C214	HS210 LIFE SKILLS
C214.1	Develop communication competence in prospective engineers.
C214.2	Apply appropriate thinking and problem solving techniques
C214.3	Analyze team dynamics & effectiveness
C214.4	Instil human values and ethical behaviour in engineers
C214.5	Demonstrate leadership qualities and best practices

C215	CS232 FREE AND OPEN SOURCE SOFTWARE LAB
C215.1	Identify and apply linux commands
C215.2	Develop shell scripts and GUI for specific needs
C215.3	Perform basic level application deployment kernel configuration and installation

C216	CS234 DIGITAL SYSTEMS LAB
C216.1	Identify the digital ICs and their use in implementing digital circuits.
C216.2	Design different kinds of combinational circuits.
C216.3	Design different kinds of sequential circuits.

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COURSE OUTCOMES

THIRD YEAR

SCHEME : 2015

Course Code	Course Outcomes
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C301	CS301 THEORY OF COMPUTATION
C301.1	Classify formal languages into regular, context-free, context sensitive and unrestricted languages
C301.2	Design finite state automata, regular grammar, regular expression and Myhill-Nerode relation representations for regular languages.
C301.3	Design push-down automata and context-free grammar representations for context-free languages.
C301.4	Design Turing Machines for accepting recursively enumerable languages.
C301.5	Identify the notions of decidability ,undecidability of problems and Halting problem.
C301.6	Discuss the concepts of universal turing machine and recursive languages

C302	CS303 SYSTEM SOFTWARE
C302.1	Distinguish different software into different categories
C302.2	Design simple assembler for simple instruction computer.
C302.3	Analyze one pass, two pass or multi pass assembler
C302.4	Analyze loader and linker for simple instruction computer
C302.5	Design elementary macro processor for simple assembly level language
C302.6	Discuss the features of modern editing /debugging tool

C303	CS305 MICROPROCESSORS AND MICROCONTROLLERS
C303.1	Describe different modes of operations of a typical microprocessor and microcontroller
C303.2	Create 8086 assembly language programs using software interrupts and various assembler directives.
C303.3	Interface microprocessors with various external devices.
C303.4	Compare the features of microprocessors and microcontrollers.
C303.5	Develop assembly language programs using 8051 microcontroller.
C303.6	Analyze features of microprocessors and microcontrollers.

C304	CS307 DATA COMMUNICATION
C304.1	Identify various issues present in the design of a data communication system.
C304.2	Select transmission media based on transmission impairments and channel capacity.
C304.3	Use appropriate signal encoding techniques in data communication.
C304.4	Select appropriate multiplexing techniques for a given scenario in data communication circuits.
C304.5	Use suitable error detection and error correction algorithms to achieve error free data communication.
C304.6	Explain different switching techniques in communication networks.

C305	CS309 GRAPH THEORY AND COMBINATORICS
C305.1	Understand basic concepts in graph theory
C305.2	Understand basic concepts in graph theory
C305.3	Understand basic ideas and properties of trees
C305.4	Analyse graphs using connectivity
C305.5	Evaluate graphs using matrices
C305.6	Apply Graph algorithms in different domains of engineering

C306	CS361 SOFTCOMPUTING
C306.1	Explain about soft computing techniques and their applications.
C306.2	Analyze various neural network architectures.
C306.3	Define different fuzzy operations.
C306.4	Analyze various fuzzy systems.
C306.5	Explain fuzzy inference systems.
C306.6	Analyze genetic algorithm concepts and their applications.

C307	CS341 DESIGN PROJECT
C307.1	Think innovatively on the development of components, products, processes or technologies in the engineering field.
C307.2	Analyze the problem requirements .
C307.3	Arrive at workable design solutions.

C308	CS331 SYSTEM SOFTWARE LAB
C308.1	Analyze synchronization techniques , CPU scheduling algorithms like FCFS, Round Robin, SJF and priority.
C308.2	Implement basic memory management schemes, Banker's algorithm, page replacement schemes and file allocation & organization techniques.
C308.3	Implement system software such as loaders, assemblers and macro processor.

C309	CS333 APPLICATION SOFTWARE DEVELOPMENT LAB
C309.1	Implement a database for a given problem using database design principles.
C309.2	Apply stored programming concepts (PL-SQL) .
C309.3	Solve realtime problems by recognizing procedures, cursor, trigger, packages.

C310	CS302 DESIGN AND ANALYSIS OF ALGORITHMS
C310.1	Analyze a given algorithm to express its time and space complexities in asymptotic notations.
C310.2	Solve recurrence equations using Iteration Method, Recurrence Tree Method and Master's Theorem
C310.3	Design algorithms using Divide and Conquer Strategy
C310.4	Use Greedy strategy to find the solution for optimization problems
C310.5	Design efficient algorithms using Back Tracking and Branch Bound Techniques for solving problems
C310.6	Classify computational problems into P, NP, NP-Hard and NP-Complete.

C311	CS304 COMPILER DESIGN
C311.1	Explain the concepts and different phases of compilation with compile time error handling.
C311.2	Expert to represent language tokens using regular expressions ,context free grammar and finite automata and design lexical analyzer for a language
C311.3	Capable to compare topdown with bottomup parsers,and develop appropriate parser to produce parse tree representation of the input.
C311.4	Adroit to design syntax directed translation scheme for a given context free grammar.
C311.5	Generate intermediate code for statements in the highlevel language.
C311.6	Efficient to apply optimization techniques to intermediate code and generate machine code for highlevel language program.

C312	CS306 COMPUTER NETWORKS
C312.1	Describe the different aspects of networks,protocols and network design models
C312.2	Examine various Data Link layer design issues and Data Link protocols and Data Link protocols
C312.3	Analyze the different LAN protocols and routing algorithms.
C312.4	Select appropriate Qos algorithm for network
C312.5	Select appropriate internet control protocols for a network .
C312.6	Describe the important aspects and functions of transportation layer in networking

C313	CS308 SOFTWARE ENGINEERING AND PROJECT MANAGEMENT
C313.1	Identify suitable life cycle models to be used.
C313.2	Define the computing requirements to the problem.
C313.3	Translate a requirement specification to a design using an appropriate software engineering methodology.
C313.4	Formulate appropriate testing strategy for the given software system.
C313.5	Identify the risks involved in software project management.
C313.6	Develop software projects based on current technology, by managing resources economically and keeping ethical values.

C314	HS300 PRINCIPLES OF MANAGEMENT
C314.1	Identify the relevance of management concept
C314.2	Evaluate management theories and practices
C314.3	Plan decision for organisation
C314.4	Analyze major internal features of a business system and environment in which it operates
C314.5	Do staffing function
C314.6	Analyze both quantitative and qualitative information to isolate issues and formulate best control method

C315	CS364 MOBILE COMPUTING
C315.1	Explain various applications of mobile computing and its architecture.
C315.2	Explain the cellular networking and medium of access.
C315.3	Explain the WLAN technology.
C315.4	Describe the TCP along with WAP.
C315.5	Explain the detailed view of mobile transport layer and protocols and platforms in mobile computing.
C315.6	Describe the security issues.

C316	CS352 COMPREHENSIVE EXAM
C316.1	Discuss the fundamental aspects of any engineering problem/situation.
C316.2	Identify the solution for real life while dealing with engineering aspects.
C316.3	Analyze the questions asked and answer them with confidence.

C317	CS332 MICROPROCESSOR LAB
C317.1	Apply the basic knowledge of 8086 microprocessor programming and understand how to use trainer kit and MASM programming.
C317.2	Apply the basic knowledge of 8051 microcontroller programming and understand how to use trainer kit.
C317.3	Equipped with the basic knowledge of Microprocessor & Microcontroller interfacing

C318	CS334 NETWORK PROGRAMMING LAB
C318.1	Define network related commands and configuration files in Linux Operating System.
C318.2	Develop a operating system and network application programs.
C318.3	Analyze network traffic using network monitoring tools.

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COURSE OUTCOMES

SCHEME : 2015

FOURTH YEAR

Course Code	Course Outcomes
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C401	CS401 COMPUTER GRAPHICS
C401.1	Compare various graphics devices
C401.2	Implement algorithms for line drawing, circle drawing and polygon filling
C401.3	Apply geometrical transformation on 2D and 3D objects
C401.4	Implement algorithms for clipping and analyze various projection techniques on 3D objects
C401.5	Summarize visible surface detection methods and different types of projections.
C401.6	Interpret various concepts and basic operations of image processing

C402	CS403 PROGRAMMING PARADIGM
C402.1	Compare scope, binding of names and control flow structures in different programming languages.
C402.2	Identify data types in different programming languages.
C402.3	Analyze different control abstraction mechanisms.
C402.4	Assess constructs in functional, logic and scripting languages.
C402.5	Analyze object oriented constructs in different programming languages and scripting languages.
C402.6	Discuss different concurrency constructs and concept of run-time program management.

C403	CS405 COMPUTER SYSTEM ARCHITECTURE
C403.1	Identify computer architecture, evolution of computers and parallelism concepts .
C403.2	Discuss an insight about the basic processors ,instruction set architectures and memory hierarchy technology.
C403.3	Discuss complex multi-processor system interconnects and the protocols involved in interconnection.
C403.4	Explain pipelining and super scalar techniques.
C403.5	Explain arithmetic and superscalar pipeline design.
C403.6	Outline multithreading issues ,fine grain parallelism and dataflow architectures.

C404	CS407 DISTRIBUTED COMPUTING
C404.1	Distinguish distributed computing paradigm from other computing paradigms.
C404.2	Identify the core concepts of distributed systems.
C404.3	Illustrate the mechanisms of inter process communication in distributed system.
C404.4	Apply appropriate distributed system principles in ensuring transparency ,consistency and fault-tolerance in distributed file system.
C404.5	Compare the concurrency control mechanisms in distributed transactional environment.
C404.6	Outline the need for mutual exclusion and election algorithms in distributed systems.

C405	CS409 CRYPTOGRAPHY AND NETWORK SECURITY
C405.1	Identify different classical encryption techniques with algorithm
C405.2	Use symmetric block cipher algorithms.
C405.3	Apply mathematical concepts for public key cryptographic algorithms.
C405.4	summarize different authentication and digital signature schemes.
C405.5	Identify the standards for electronic mail security.
C405.6	Identify security issues in network,transport,application layers and outline appropriate security protocols

C406	CS463 DIGITAL IMAGE PROCESSING
C406.1	compare different methods for image acquisition, storage and representation in digital devices and computers
C406.2	Discuss role of image transforms in representing, highlighting, and modifying image features
C406.3	interpret the mathematical principles in digital image enhancement and apply them in spatial domain
C406.4	interpret the mathematical principles in digital image enhancement and apply them in frequency domain.
C406.5	Apply various methods of image segmentation
C406.6	Identify morphological operation

C407	CS451 SEMINAR AND PROJECT PRELIMINARY
C407.1	To develop skills in doing literature survey
C407.2	To develop skills in technical presentation and report preparation
C407.3	To identify a project and execute its preliminary works on final semester project

C408	CS431 COMPILER DESIGN LAB
C408.1	Implement the techniques of Lexical Analysis and Syntax Analysis.
C408.2	Apply the knowledge of Lex & Yacc tools to develop programs
C408.3	Apply Optimization techniques for generating machine level code and intermediate code

C409	CS402 DATA MINING AND WARE HOUSING
C409.1	Explain various applications of dataming and its application.
C409.2	Explain the data preprocessing and its concepts.
C409.3	Explain the classification and prediction and descions tree algorithms.
C409.4	Describe the rule based classification and support vector machine.
C409.5	Explain the detailed view of association rule mining and cluster analysis.
C409.6	Describe about the advanced data mining techniques.

C410	CS404 EMBEDDED SYSTEMS
C410.1	Demonstrate the role of individual components involved in a typical embedded system.
C410.2	Analyze the characteristics of different computing elements.
C410.3	Model the operation of a given embedded system.
C410.4	Substantiate the role of different software modules in the development of an embedded system.
C410.5	Acquire the knowledge to develop simple tasks to run on an RTOS.
C410.6	Examine the latest trends prevalent in embedded system design.

C411	CS472 PRINCIPLES OF INFORMATION SECURITY
C411.1	Discuss the concepts of computer security with a detailed focus on access control mechanisms.
C411.2	Compare the different security policies and models.
C411.3	Summarize the different software vulnerabilities that affect the information security.
C411.4	Analyze the different problems caused by spread of malware in systems.
C411.5	Identify the different kinds of security provided in Wireless LAN and cellphones.
C411.6	Compare the security mechanisms in Secure Electronic Transactions and Web Services.

C412	CE482 ENVIRONMENTAL IMPACT ASSESSMENT
C412.1	Explain about Air pollution, pollutants and their impact in the environment
C412.2	Explain the effect of water pollution in the environment, and the water quality standards to be maintained.
C412.3	Classify solid waste, understand its sources and its effect on environment and human.
C412.4	Identify the effect of noise pollution in the environment, and their control measures.
C412.5	Discuss the impacts of pollutants, types, scale of impact, climate change and ozone layer depletion
C412.6	Apply impact assessment methodologies.

C413	CS492 PROJECT
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C413.1	Think innovatively on the development of components, products, processes or technologies in the engineering field
C413.2	Apply knowledge gained in solving real life engineering problems